

| TObject             |                     |                            |
|---------------------|---------------------|----------------------------|
| fgDtorOnly          | kHasUUID            | kInconsistent              |
| fgObjectStat        | kCannotPick         | kBitMask                   |
| fgIsA               | kNoContextMenu      | kSingleKey                 |
| fUniqueID           | kInvalidObject      | kOverwrite                 |
| fBits               | kObjInCanvas        | kWriteDelete               |
| kCanDelete          | kIsOnHeap           | kOnlyPrepStep              |
| kMustCleanup        | kNotDeleted         |                            |
| kIsReferenced       | kZombie             |                            |
| Streamer            | GetIconName         | operator new               |
| Hash                | GetOption           | operator new[]             |
| TObject             | GetObjectInfo       | operator delete            |
| TObject             | GetTitle            | operator delete[]          |
| operator=           | HandleTimer         | operator delete            |
| AddToTObjectTable   | HasInconsistentHash | operator delete[]          |
| MakeZombie          | InheritsFrom        | SetBit                     |
| DoError             | InheritsFrom        | SetBit                     |
| ~TObject            | Inspect             | ResetBit                   |
| AppendPad           | IsFolder            | TestBit                    |
| Browse              | IsEqual             | TestBits                   |
| ClassName           | IsSortable          | InvertBit                  |
| Clear               | IsOnHeap            | Info                       |
| CheckedHash         | IsZombie            | Warning                    |
| Clone               | Notify              | Error                      |
| Compare             | Is                  | SysError                   |
| Copy                | Paint               | Fatal                      |
| Delete              | Pop                 | AbstractMethod             |
| DistancetoPrimitive | Print               | MayNotUse                  |
| Draw                | Read                | Obsolete                   |
| DrawClass           | RecursiveRemove     | GetDtorOnly                |
| DrawClone           | SaveAs              | SetDtorOnly                |
| Dump                | SavePrimitive       | GetObjectStat              |
| Execute             | SetDrawOption       | SetObjectStat              |
| Execute             | SetUniqueID         | CheckObjectHashConsistency |
| ExecuteEvent        | UseCurrentStyle     | IsA                        |
| FindObject          | Write               | ShowMembers                |
| FindObject          | Write               | StreamerNVirtual           |
| GetDrawOption       | IsDestructed        |                            |
| GetUniqueID         | operator new        |                            |
| GetName             | operator new[]      |                            |

| TQValue                |                            |
|------------------------|----------------------------|
| fName                  |                            |
| fgIsA                  |                            |
| TQValue                | getDouble                  |
| TQValue                | getInteger                 |
| getName                | getBool                    |
| getNameConst           | getString                  |
| getValidNameCharacters | isDouble                   |
| isValidName            | isInteger                  |
| newInstance            | isBool                     |
| newInstance            | isString                   |
| newInstance            | isValidDouble              |
| newInstance            | isValidInteger             |
| newInstance            | isValidBool                |
| newDouble              | getAsString                |
| newInteger             | getTypeAsString            |
| newBool                | getValueAsString           |
| newString              | Print                      |
| TQValue                | ~TQValue                   |
| setName                | CheckObjectHashConsistency |
| copy                   | IsA                        |
| getSize                | ShowMembers                |
| Hash                   | StreamerNVirtual           |
| GetName                | Class_Name                 |
| Compare                | Class                      |
| IsSortable             | Streamer                   |
| isEquivalentTo         |                            |

| TQValueInteger             |
|----------------------------|
| fValue                     |
| fgIsA                      |
| TQValueInteger             |
| TQValueInteger             |
| newInstance                |
| TQValueInteger             |
| copy                       |
| getSize                    |
| getDouble                  |
| getInteger                 |
| getBool                    |
| getString                  |
| isInteger                  |
| isValidDouble              |
| isValidInteger             |
| isValidBool                |
| getAsString                |
| getTypeAsString            |
| ~TQValueInteger            |
| CheckObjectHashConsistency |
| IsA                        |
| ShowMembers                |
| StreamerNVirtual           |
| Class_Name                 |
| Class                      |
| Streamer                   |